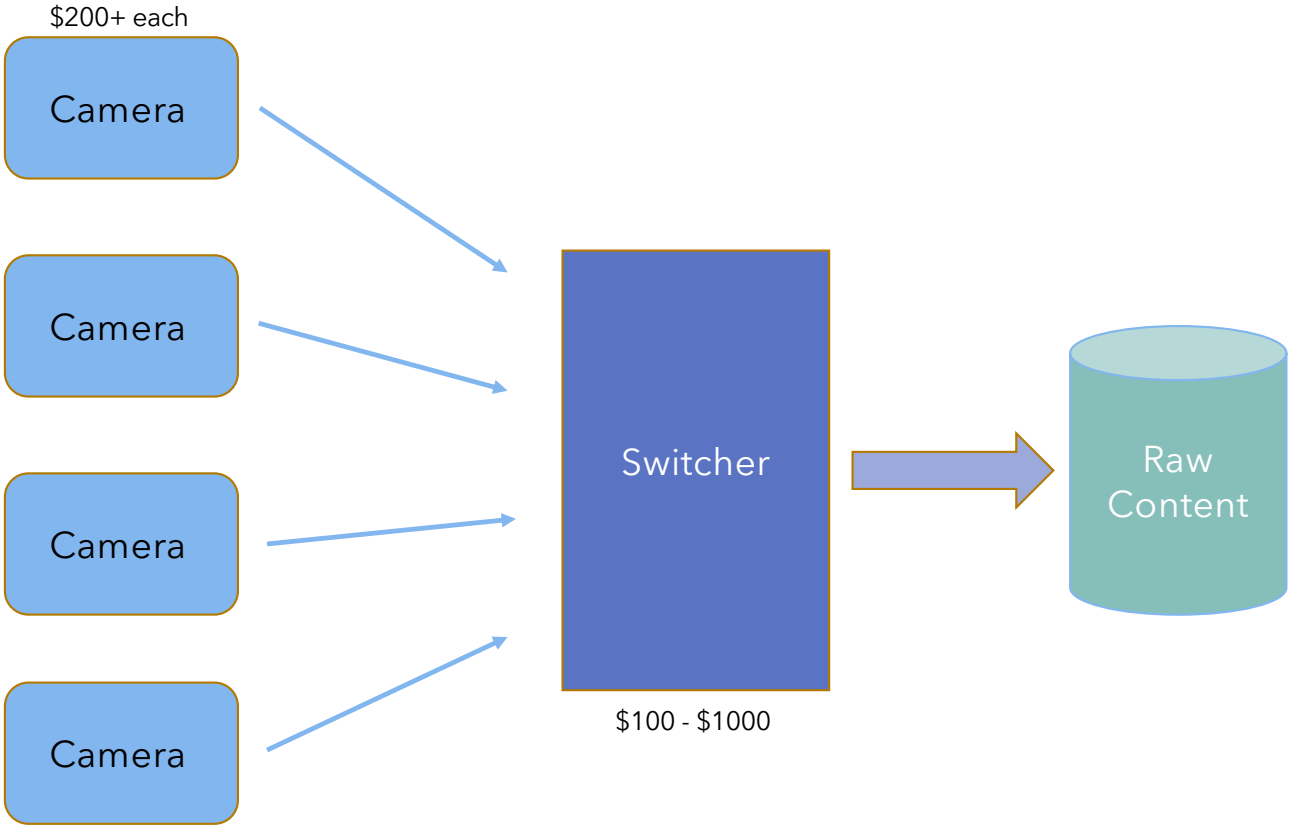
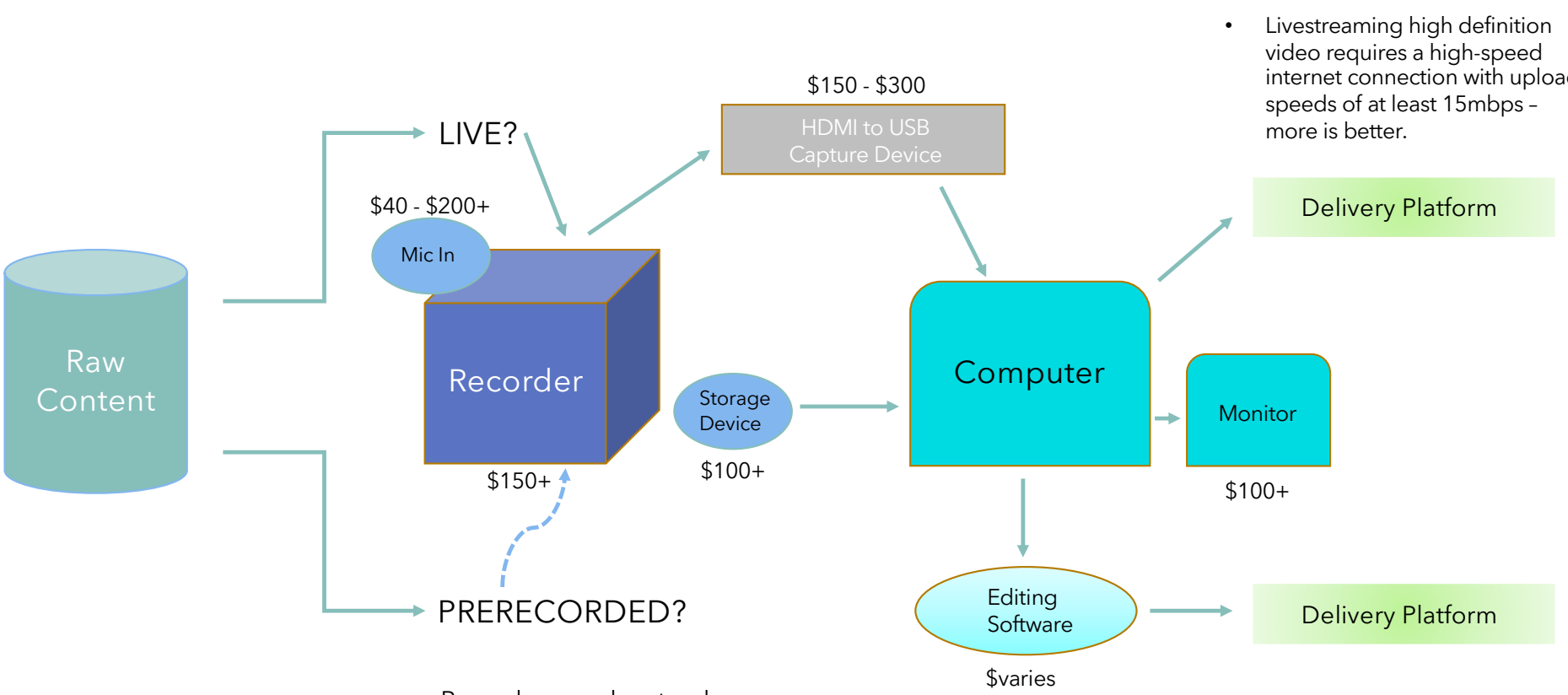


- Cameras can be smart phones, camcorders, DSLRs, or video cameras. (Clean HDMI out is the criteria.)
- Make sure you can “block” or mute the on-camera mic.
- Switchers can be simple analog or integrated systems (ie, SlingStudio or BlackMagic’s ATEM Mini)



- Livestreaming high definition video requires a high-speed internet connection with upload speeds of at least 15mbps – more is better.

- Recorders can be stand-alone or part of an integrated system (ie., SlingStudio or AETM)

Course/Content Delivery Platforms

- Is your course comprised of live or prerecorded content? A combination of both? Do you need to be able to provide files and documents?
- Is your course content free or paid? Combination?
- Do you want everything in one place or are you OK with having content in several places?
- How do you want to engage with the students? In real time? Via email, chat, group? (NOTE: Building community will be an **essential** part of making online programming successful.)
- How do you want to evaluate student work?

Some options
(not comprehensive)

- **Live**
  - Vimeo Livestream
  - YouTube
  - Zoom
  - Facebook Live

- **Prerecorded**
  - Teachable
  - Podia
  - Ruzuku (live webinars possible with some limitations)
  - Thinkific
  - Kajabi